



DIGITALI

A NEW APPROACH TO DIGITAL EDUCATION AND INCLUSION



Our Vision

Promotion inclusion and social participation for all students through educational technologies and digital media.

Aims of the course

Main Goal:

- Empower teachers/educational agents to promote digital education and inclusion in inclusive classrooms.

Specific Goals:

- Reflect on the impact of the COVID-19 pandemic on education and student learning, especially for students who are socially and economically disadvantaged and those with special needs.
- Discuss the impact of digital technologies on promoting student learning and skills development.
- Develop digital skills to promote social participation and inclusion.

Methodology

- The course is organized in five PPT presentations
- Contents and links are available to support learning, reflection and transference to practice

Contents

Module 1 - Introduction

- The impact of the COVID-19 pandemic on education: Effects on learning.
- Inclusion in times of crisis from challenges during the COVID-19 pandemic to lessons for the future.
- The role of technologies in pandemic and post-pandemic context.

Module 2 - What do we mean when we talk about inclusion?

- Inclusive policies and practices in Europe
- How to promote social participation in the educational context

Module 3- How technology can make a difference

- Educational technologies and digital skills for teachers
- Media education and social participation

Module 4 - Contributions of the DIGIT(ALL) project

- Objectives and methodologies
- Procedures: role play and discussion

Integration and evaluation



More information at

ffcs.braga.ucp.pt/en/en_digit-all-project-eu